



Xeniumx (XEMX)

ERC20 Digital Commerce Token

Xeniumx, an open-source platform that enables the creation of digital marketplaces and SaaS based e-commerce applications.:





Executive Summary:



Xeniumx is an open-source platform that enables the creation of digital marketplaces and SaaS based e-commerce applications. The Xeniumx Platform initially targets the global sharing economy, allowing buyers and sellers of fractional use digital goods and services (software's, music, video, and analysis) to transact on the distributed, open web. Using the Ethereum blockchain and Interplanetary File System (IPFS), the platform and its community participants can interact in a peer-to-peer fashion, allowing for the creation and booking of services and goods without traditional intermediaries.

We intend to enable a large-scale commerce network that:

- Transfers direct financial value (listing, transaction, and service fees) from large corporations to individual buyers and sellers
- Transfers indirect financial and strategic value (privately aggregated silos of customer and transaction data) from those same corporations to the entire ecosystem
- Creates new financial value for marketplace participants that contribute to the growth of the network (e.g. building new technology for the Xeniumx Platform, bootstrapping new product verticals, and referring new users and businesses)
- Is built on an open, distributed, and shared data layer to promote transparency and collaboration
- Immediately allows buyers and sellers across the world to do business with each other without difficult currency conversions or tariffs
- Promotes personal liberty by not allowing a central corporation or government to impose arbitrary and oftentimes onerous rules on how to do business





To accomplish these ambitious goals, we have created the Xeniumx Platform with incentives that encourage other technologists, businesses, and consumers to build, contribute to, and extend the ecosystem with us. We imagine a broad collection of vertical use cases (e.g. short-term vacation rentals, freelance software engineering, tutoring for hire) that are built on top of Xeniumx standards and shared data.

As of this writing, the Xeniumx Platform is currently in Mainnet Beta. The 1.0 platform launch is scheduled in Q2 of 2020. While much of the engineering work has thus far been shouldered by our core engineering team, we anticipate that a significant amount of future development after the 1.0 launch will come from our growing open-source community



Together, we will create the Internet economy of tomorrow.

- Why a new form of peer-to-peer commerce needs to exist
- The proposed benefits of the Xeniumx Platform
- Our product strategy, key features, and technical overview
- An overview of the Xeniumx team and community





Since the advent of the Internet, digital marketplaces have paired buyers and sellers of goods and services to enable transactions that were never before possible. Craigslist launched in 1995 and for years dominated in local and neighborhood commerce. That same year, eBay was started and created an entirely new category of auction-based sales, creating a more market-efficient way to do business.

Fast forward 20 years, and countless Internet marketplace businesses in both the B2C and B2B categories have flourished.

These new marketplaces that focus on gigs, services, and fractional asset use are particularly well-suited for disruption by peer-to-peer systems built on the blockchain.

Most sharing economy businesses have several things in common.

First, as a collection, companies have created tremendous impact to the world. Consumers of marketplaces have been able to improve their lives with access to products and services that were not available previously. Suppliers have used these platforms to reach customers at greater scale and ease than before. Each marketplace creates a “home” for buyer and supplier to come together and transact, creating liquidity for that market.

Finally, while there are very significant differences in user experience, business mechanics, and vertical-specific features among Internet marketplace companies, they all share many pieces that have been built and rebuilt many times. This is valuable proprietary technology on the one hand. On the other, it is a wasteful use of time and effort to reinvent the wheel each time to create a new marketplace vertical. Consumers are also left creating and managing dozens of accounts on these marketplace companies, each of which owns their personal data and transaction history.

For several years now, blockchain innovators and investors have called for teams to build peer-to-peer versions of existing sharing economy businesses and create an even more efficient way to conduct Internet commerce.

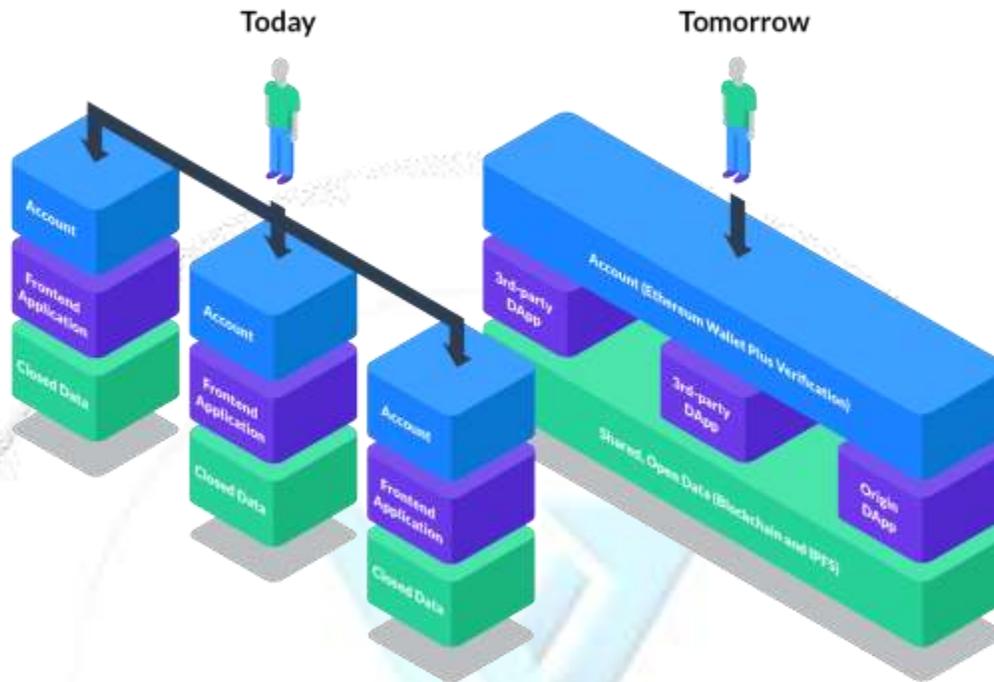
"P2P sites like cloud-data have already begun to transform the industry by making a public market. However, adoption may be limited by concerns about safety and security. By enabling a secure, tamper-proof system for managing digital credentials and reputation, we believe blockchain could help accelerate the adoption."

We aim to address the shortcomings of existing marketplace companies and are excited that we have launched the Xeniumx Platform as the way to usher in peer-to-peer commerce at scale.





THE SHARING ECONOMY



Shortcomings of existing marketplaces

Value taken by today's trusted intermediaries is oftentimes not commensurate with the value they create. In addition, value capture is concentrated to the network operators and not to the network participants.

As an example, we can examine download.com, which has built a business currently valued in billions. Download.com has built an impressive technology platform as well as launched local operations teams to bootstrap and cultivate local markets. There's no denying that companies like them has added immense value to the ecosystem by supplying both bits and blocks to the ecosystem.

In current cases, while buyer and seller are both better off than they would be without big market leaders like freelancer.com, downloads.com, they are leaving money on the table since both sides would be willing to meet at a price somewhere in the middle. A more efficient market would exist if the transaction fees were removed or even decreased. Buyer and seller will both be better off economically as intermediates are dis-intermediated.





"What if efficient marketplaces could be built that do not charge expensive transaction fees?"

Further, as marketplace companies have thrived, it is the company's shareholders that will reap the handsome rewards. The company's founders, venture capitalists, and employees will make an immense amount of money in an IPO. But what about earliest hosts that supplied liquidity to the market? Sure, they benefited by making revenue on the platform, but they are not getting outsized rewards for their integral contributions in the early days of the marketplace like employees and investors are. In a somewhat exaggerated analogy, the company is running a feudal system where its hosts act as serfs to overfill the network owner's coffers.

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"How do we allow early contributors to important networks capture value more fairly?"

Data is siloed by private corporations

Each marketplace operator controls a valuable, but closed store of user and transaction data. We believe users should be able to own and control their own data. We also believe that transparency is critical for trust. Too often corporations control access to their users' own data for their own benefit. When sellers set up an early product, marketplace company team of lawyers immediately descended with non-disclosure agreements and hush money to stop the negative press from getting out. That might have been the right decision for earlier marketplace, but the company's customers deserve to know the truth so they can make informed decisions with whom to transact business. With the blockchain, everything is public and immutable, so transparency is a default feature.

Open, shared data also has the positive externality of encouraging competition and ever-improving updates to the community

"What if network data was owned by the community and not a private operator?"

Potential lack of innovation

Once a category winner has been defined in marketplace verticals, that company is usually able to maintain a (mostly) monopolistic position. Having more buyers and sellers means more capital to further grow the business. Having invaluable troves of data, marketing dollars, and brand recognition are all powerful moats that prevent competitors from entering the market, thereby stifling innovation. The most salient example is probably Craigslist, the first mainstream services and goods marketplace on the Internet, which has thrived for over 20 years despite having an outdated user experience, lacking a dependable and trustworthy reputation system, and even failing to provide a native way to pay for transactions safely and easily.

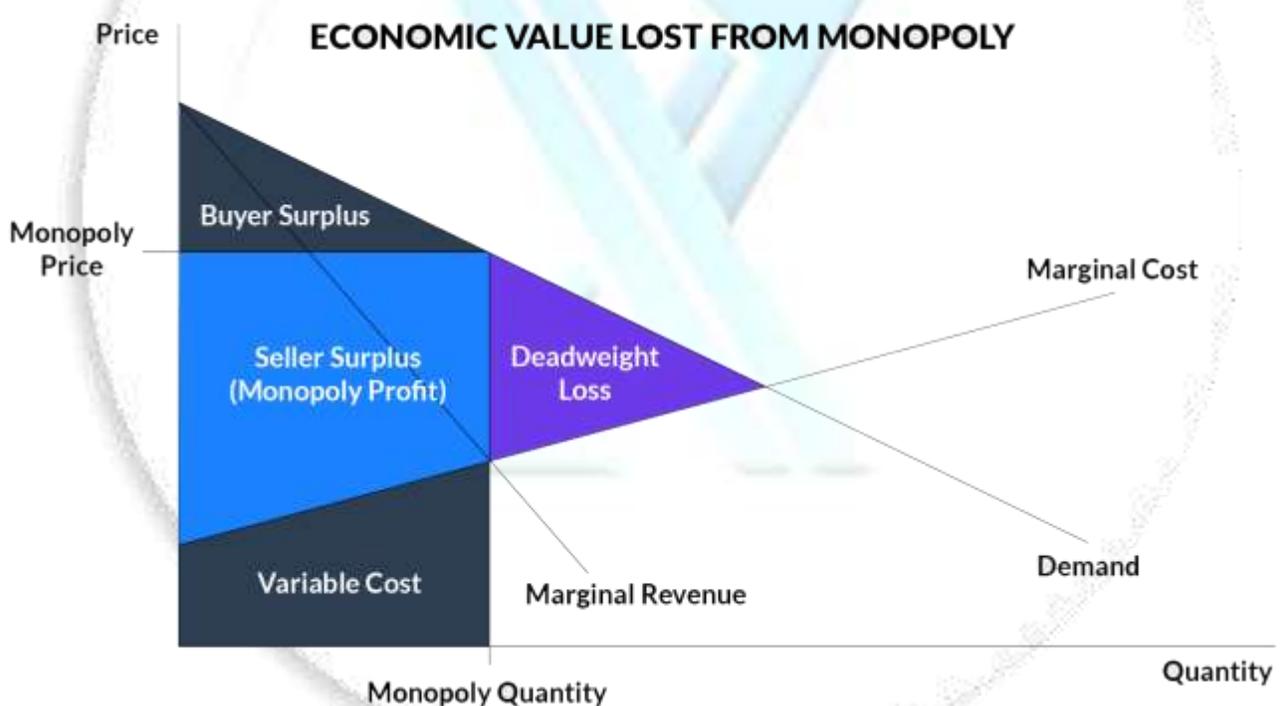




There have been a countless number of Craigslist competitors that fell flat despite offering buyers and sellers a safer, easier buying experience simply because Craigslist had first mover advantage and ingrained network effects. The buyers go where the sellers are, and sellers go where the buyers are.

"What if buyers and sellers met on an open, decentralized network that created incentives for everyone to work together and innovate for the community interest?"

We envision a future where innovations are constantly made to underlying infrastructure, product features, and business mechanics to the benefit of the entire network of buyers and sellers.



Arbitrary rule changes and censorship

When marketplaces are governed by individual corporations, these corporations can and will change policies and rules on a whim. In many cases, they have the best intentions of the community in mind. In others, they have much more selfish interests. There are countless examples of marketplace operators spiting the very members that have created great value





for them.

As sharing economy marketplaces grow, suppliers and buyers increasingly become abstracted away into the numbers, and some are left feeling like they are “cogs in the wheel”. Uber has increased their take from drivers from 15% all the way to 30% over the years⁷, and drivers have no ability to impact these decisions. Many early Uber drivers now feel that they have been taken advantage of as the ride-sharing giant has scaled its operations.

Many Etsy sellers live in constant fear of their stores being shut down for copyright violations or breaking arbitrary rules like having duplicate listings or failing to disclose team members. There are many stories of store owners having their livelihoods extinguished with little to no recourse. Similar stories of platforms shutting down accounts or seizing funds are all too common on eBay, Amazon, and many other popular marketplaces. Sellers complain of course, but few realistic alternatives exist.

Tampering of rules is not reserved only for private corporations that manage the marketplace. Airbnb’s home city of San Francisco has passed local ordinances forbidding the home-rental company from taking bookings from hosts who have not properly registered their homes. The new regulations are so restrictive that thousands of rental properties in San Francisco have now been banned from the platform. Dozens of other cities followed San Francisco’s actions and used them as a model for how to pass their own restrictions concerning home-sharing. Airbnb represents a single point of failure in this case, and hotel industry lobbyists can attack this valuable industry easily and effectively.

Finally, as a soft-cited example of the importance of cryptocurrencies, Wikileaks was able to survive the US banking blockade due to Bitcoin donations from their supporters. By building tools for people to transact with each other in a trustless, distributed fashion, we can eliminate these single points of failure in our systems that undermine our personal liberties.

"What if goods and services that added value to the ecosystem could freely trade at their fair market prices and quantities without tampering from biased third parties?"





SHARING ECONOMY: PLATFORM REVENUE GROWTH

Predicted growth by Juniper Research



Now is the time for change

The market is ready for a new peer-to-peer form of commerce. The world is moving to a gig economy where more and more individuals provide goods and services as their primary or supplemental way of earning income. Over 22% of US adults have become suppliers to the sharing economy as of 2016¹⁰ and this number is expected to increase over time. These suppliers will hugely benefit from an open network that does not charge exorbitant transaction and service fees.

Gross bookings on the sharing economy are expected to exceed \$335B by 2025. Platform revenues (mostly fees taken by the companies) for the sharing economy are expected to more than double to \$40.2B in the next five years¹².

While the overall market continues to boom, value capture has only shifted in favor to the regional monopolies.

The world is also moving more and more to global versus local commerce. Sellers are able to provide services (and many times products) to customers across the world. Currently, a Lyft passenger would not be able to ride on the Didi ChuXing ride-sharing network (China's largest ride-sharing company) save for the fact that the two companies signed a deep partnership that was months in the making and involved a mutual investor pouring hundreds of millions of dollars into both companies. In a global, but openly distributed marketplace, a customer would be able to purchase services from suppliers without a need for new accounts, complicated currency exchanges, or prerequisite negotiated deals.





Concurrently, the technology is finally starting to be in place to support large-scale decentralized commerce.

With the official launch of Ethereum in July 2015, the world was given its first widely-adopted blockchain that supported smart contracts. Ethereum has created “programmable money” and just as importantly, a community of developers, evangelists, and investors that are committed to furthering the technology stack and use cases.

On the data storage side, the Interplanetary File System (IPFS) has gained traction¹⁵ as a distributed data repository for the open, persistent web. With the expected future launch of FileCoin and their Proof-of-Replication (PoR) and Proof-of-Spacetime (PoSt), large amounts of data will be able to be stored in a distributed and trustless fashion with the right incentive model to make it work.

Built on top of these two underlying technologies, the Xeniumx Platform has been live in Beta for nearly a year. After getting valuable feedback from thousands of early users, we are launching the 1.0 version of the Xeniumx Platform in Q2 of 2020.

We believe that now is the perfect time to push forward the peer-to-peer marketplace and e-commerce markets to take advantage of growing market demands and promising technology innovations.

The Xeniumx Platform

Enabling Decentralized Marketplaces

Our vision is to promote the open and free exchange of services in the new Internet. To do this, we have built a platform that replicates much, if not all, of the functionality of third-party intermediaries on the blockchain and other distributed systems. This is an ambitious goal and a technically difficult engineering challenge, but we have already hit early milestones to prove out our technology and early use cases.

The Xeniumx Platform has three major components that are all open-source:

- Xeniumx-enabled end-user applications
- Xeniumx developer infrastructure
- Xeniumx protocols





Xeniumx-enabled end-user applications

The Xeniumx flagship marketplace app is our consumer marketplace product that allows buyers and sellers on the network to do business. It will be available in Q2 - 2020 on the web at shopXeniumx and on both iOS and Android mobile devices.



Today, there is one primary Xeniumx marketplace decentralized app (DApp), though there are multiple vertical-specific DApps (e.g. in the software's as a service or services verticals) that are currently being actively developing stage. There are also multiple third-party applications already running on the Xeniumx Platform.

Users can use the Xeniumx flagship marketplace app provided they have the Xeniumx Mobile app or an Ethereum wallet and a web3-enabled browser like Trust Wallet, or Metamask.





Sellers can create listings, set availability of their offerings, and accept payment. Buyers can browse and search a full index of all goods and services offered on the Xeniumx marketplace DApp, and most importantly, make purchases.

The Xeniumx DApp serves as a lightweight client on the Xeniumx Platform. The frontend code can even be hosted and distributed on the open IPFS network.

Of particular note is that we don't intend for the Xeniumx DApp to be the only way to access user and transaction data. Our code, protocols, and specifications are all 100% open-source, and we expect and hope that others will extend and fork the code to create their own frontend experiences. Already, we have had over 70 open-source contributors participate in improving our core libraries and initial marketplace app. There are already multiple third-party DApps running on the Xeniumx Platform across numerous verticals such as home-sharing, luxury ecommerce, and fine art.

We see the Xeniumx flagship marketplace app as just the first way to interact with the Xeniumx protocols. In the coming months and years after our 1.0 launch, we expect hundreds of third-party websites, mobile apps, and even new APIs to be built on top of the network.

To that end, we expect new and better user experiences that focus on specific verticals (e.g. home-sharing vs. tasks) or regions (e.g. Brazil vs. Switzerland) to be created that can drill deeper on custom features and localization. These third-party developer applications will take advantage of all or parts of the underlying Xeniumx developer infrastructure and protocols. We intend to support fully decentralized applications, partially decentralized applications (e.g. applications that use managed wallets), and even mostly-centralized applications that are still focused on peer-to-peer commerce (e.g. applications that utilize the Xeniumx Token for incentives that are hosted on traditional infrastructure).

Xeniumx developer infrastructure

We intend to build a robust developer ecosystem those results in many successful third-party applications. As blockchain and distributed technologies are still nascent and challenging to work with for most developers, Xeniumx intends to release easy-to-use developer libraries that simplify the development process for third-parties. By implementing an easy-to-use abstraction layer, we hope to attract many more developers that have experience in traditional web and mobile technologies, but may not be familiar with blockchain programming

The first of these libraries will be a JavaScript GraphQL library that web developers can use





in their web applications. Future libraries may include mobile libraries for popular mobile operating systems like Apple's iOS and Google's Android.

In addition, we expect that some marketplace operators will want to get started without spending as much time and effort engineering fully-customized apps. As such, we will also launch an early version of our Marketplace Creator (creator.xeniumxprotocol) that enables marketplace operators to launch marketplaces with little or no programming required.

Xeniumx protocols

Xeniumx protocols encompass our open-source standards for many marketplace features, including user identity, publishing listings, and peer-to-peer transactions. The Protocols also include an open and shared data layer of users, listings, and other data on our Marketplace contract.

A full list of our Ethereum smart contracts is below:

- Xeniumx Token (XEMX) Contract
- Xeniumx Marketplace Contract
- Xeniumx Identity Contract

User and transaction data is stored on the Ethereum blockchain and IPFS. This means that third-parties can query the public Ethereum blockchain and IPFS network for currently available listings, a history of previous transactions, and the reputations of various ecosystem buyers and sellers.

This creates several benefits. First, the corpus of data is open and immutable, which means it can be trusted without requiring the traditional third-party intermediary that imposes its "trust tax". Second, it levels the competitive playing field and allows for new teams of developers, entrepreneurs, and organizations to compete with each other off of this shared data, and ultimately creates greater value for the platform. After our 1.0 launch, we anticipate that much of the development of the Xeniumx Platform will come from third-party developers that make use of this open data layer.

The best precedent of this is Bitcoin itself. An open, immutable transaction history allowed many Bitcoin exchanges to pop up worldwide. They now compete for customers and trading volume with no single party having the luxury of benefiting off of private data. Far from giving away the keys to the kingdom, this has encouraged exchanges to compete on security, user experience, marketing, and fees. The aggregate efforts have pushed Bitcoin and





cryptocurrency immeasurably further than if a single company had tried to pioneer a private digital currency and exchange

Again, the intended goal is to have many minds collectively tackle the problem of building the right infrastructure, data models, information architecture, etc. to organize and consume data for the decentralized sharing economy.

Key Product Features & Benefits

To recap, at a high-level, the Xeniumx Platform and third-party applications built on top of it have several intended advantages when compared to existing sharing economy marketplaces.

Of paramount importance is the ability to cut out almost all of the transaction fees associated from deals between buyers and suppliers. Because of the Fat Protocol phenomenon, the value of the network lies mostly in the value of the protocol layer, and less on the applications layer (in this case, websites that would otherwise charge fees). Our incentives are to build a rich ecosystem of buyers and sellers, so we do not intend to charge onerous transaction fees on the protocol level.

Note that this does not necessarily prohibit transaction fees charged by third-party application developers. Xeniumx Tokens will be also used as an incentive mechanism that provides third-party marketplace operators with a revenue stream via Xeniumx Commissions. Sellers can choose to promote their listings, providing an optional commission to the marketplace operator that helps connect them with a buyer. While we expect these fees to be significantly lower than existing centralized incumbents, it's important that marketplace operators and e-commerce merchants have an incentive to build feature-rich dedicated experiences on top of the Xeniumx developer libraries and protocols.

Today, if you wanted to start a traditional company to compete in the global economy, you would have to set up banking arrangements one country at a time and deal with all the related financial regulations. This creates a non-trivial barrier to entry for most startups looking to expand internationally. In fact, we often see regional clones that are able to launch faster in specific regions than the company that came up with the idea. However, cryptocurrency is a global phenomenon. Thanks to the widespread availability of the Internet, the Xeniumx platform and flagship marketplace app were immediately available in nearly every country in the world when we launched on the Ethereum mainnet. We view this as a significant advantage.

Other high-level benefits include having a built-in mechanism to incentivize early ecosystem





participants who hold and use Xeniumx Tokens (XEMX). We are constantly thinking about the right incentives that will encourage ecosystem participants like developers, individual buyers and sellers, and others to use and promote the Platform. We intend to reward behavior that encourages new referrals to the Platform and builds marketing, operational, and trust/safety infrastructure for the Platform. You can see these economic incentives in action with our initial implementation of Xeniumx Rewards.

At a lower-level, Xeniumx has built upon existing product paradigms and user features. These features include:

- User profiles and data
- Listing of for sale goods and fractional use of assets and services
- Escrow of funds for deposits, with release of funds upon completion of services or exchange of goods
- Setting and browsing availability/scheduling
- Reputation in the form of reviews and ratings
- Secure and encrypted messaging

Xeniumx Token (XEMX)

The Xeniumx Token (also known as XEMX) is a utility token that serves multiple purposes in ensuring the health and growth of the network. The ERC20 contract is live on the Ethereum network today at: [CONTRACT ADDRESS HERE](#).

At a high-level, this native token is intended to serve several key functions on the platform. First, XEMX is a multi-purpose incentive token that drives behavior for end users, developers, marketplace operators, and other ecosystem participants. In addition, XEMX is a medium-of-exchange token that can be used for payments between buyers and sellers on the platform. Finally, it is intended that XEMX will serve a critical piece in the future governance of the network.

Xeniumx Tokens have already been used to incentivize various forms of participation from the Platform's ecosystem participants. Xeniumx Tokens are used to reward users, developers, marketplace operators, and/or other participants to perform actions and services that are beneficial to the health and growth of the Platform.

Xeniumx Rewards

Xeniumx Rewards is an incentive program targeted at end users on the Platform. Buyers and sellers on the platform have been able to earn XEMX since our inaugural Xeniumx Rewards campaign in Early of 2020. Xeniumx Rewards enables everyone to have a stake in the





network. We've intentionally designed the program so that even novice, non-technical users can participate.

With Xeniumx Rewards, users can receive XEMX for creating user profiles and verifying their identities.

One of the best ways to grow the network is through referrals. As such, end users can also earn tokens by inviting new users to the network. This creates more trust between buyers and sellers on the network.

Users can also earn XEMX by following Xeniumx's social media accounts or promoting news about the project on public channels.

To encourage transaction volume on the Xeniumx Platform, we are also offering "cashback" mechanisms to users that purchase from our trusted network of top sellers.

Xeniumx Commissions

It is essential that we also incentivize developers and marketplace operators to use the Xeniumx Platform. As such, we will be launching an advertising and promotions program that creates a built-in business model for the decentralized marketplaces operating on Xeniumx.

Sellers on Xeniumx-enabled applications can promote their listings with XEMX to get higher visibility on the search and browse results on our flagship app and partner apps. Currently, the only way to participate in this program is to pay with XEMX. When sellers create listings, they can add XEMX commissions to their listings. This XEMX is placed into escrow in our Marketplace Smart Contract

Then, when sales are finalized, XEMX commissions are given to the apps that brought counterparties (the buyers) to fulfill the sales. This gives developers incentives to promote these seller listings, as well as compete amongst themselves to drive the most sales for sellers.

In the future, it is intended that other types of commission earners like bloggers, social media influencers, and other affiliates will be able to earn XEMX commissions from sellers.

Xeniumx Commissions is a new advertising and promotions model that is superior to traditional paid marketing (CPC and CPM) models. Advertisers (sellers) only pay in XEMX tokens when successful sales have occurred. Similarly, the publishers (application creators, bloggers, other affiliates, etc.) are only paid when real transactions happen. This creates a much more efficient attribution model than the one that traditional advertising offers. Xeniumx Commissions aligns the interests of sellers, application creators, and other affiliates to promote listings to buyers across the Xeniumx network.



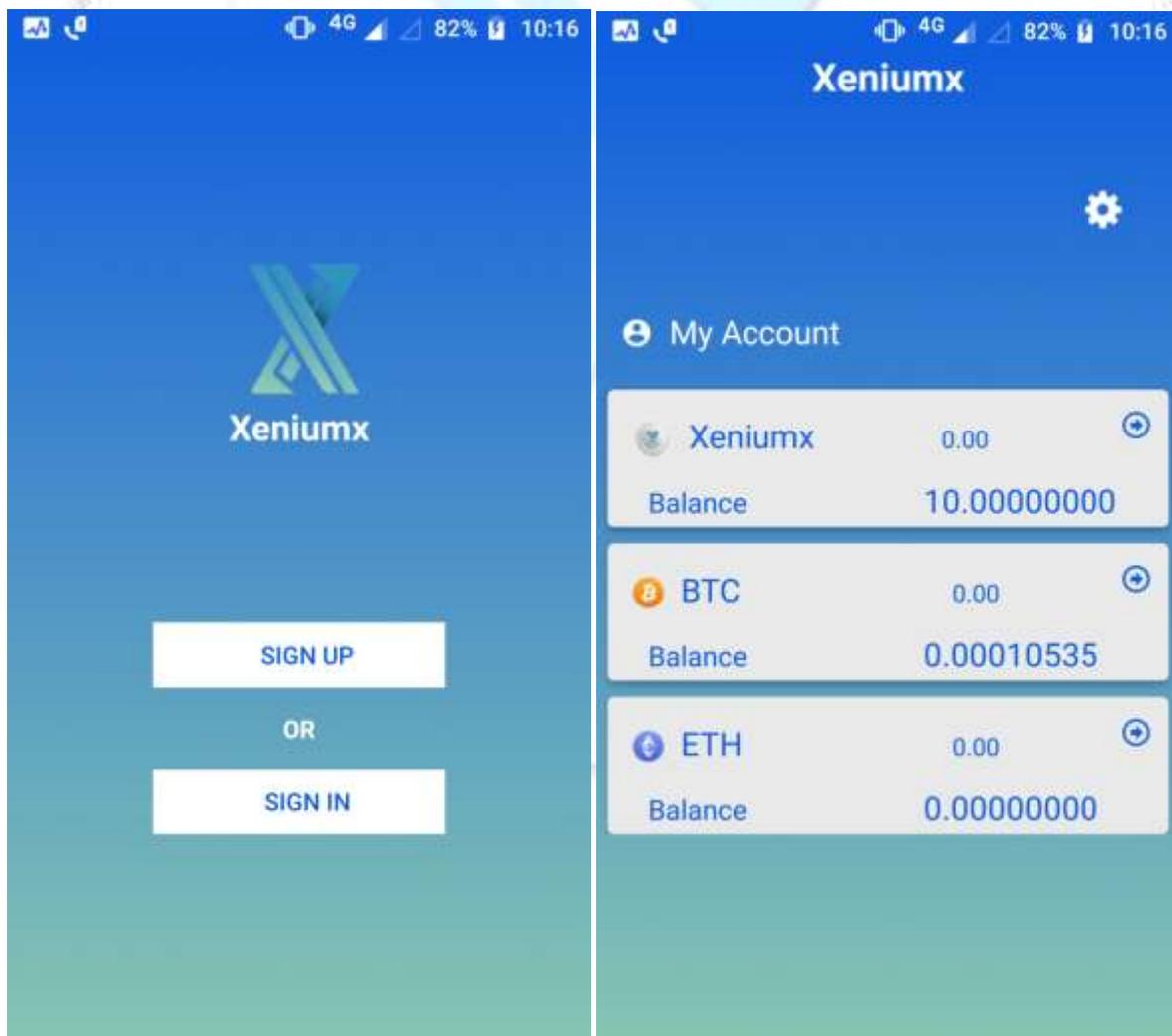


XEMX as a payment token

Today, users of the platform are able to transact using ETH. After our 1.0 platform launch in Q2 of 2020, XEMX will be enabled as one of the preferred payment methods between buyers and sellers on the platform.

For example, users that earn XEMX through Xeniumx Rewards will be able to instantly use their tokens to purchase goods and services on our flagship marketplace, decentralized e-commerce platform and other future applications. This lowers the user friction of users having to acquire ETH outside of the platform before they are able to be viable buyers in the system.

In addition, we anticipate offering the ability for users to instantly acquire XEMX via one or more decentralized exchange smart contracts to use when they do not have enough XEMX in their wallets.





Xeniumx Staking

After our 1.0 launch, we intend to collaborate with our large community on several new token use case initiatives. Xeniumx is currently researching and developing new staking models that will generate yields for token holders in exchange for powering and supporting other parts of the network.

For example, we intend for Xeniumx to be a highly scalable and performing platform. We intend to incentivize developers and other participants to run Xeniumx infrastructure, such as Xeniumx Nodes.

Currently, we run Xeniumx Nodes that store, update, and validate profile, listing, and reputation metadata across the web. In the future, it is intended that third-party node operators will be able to stake XEMX for the right to “do work” in validating and replicating data across the system as well; as they perform these operations, they will be rewarded their pro rata shares of XEMX rewards based on the amount of work they do in every given node operation interval.

In addition, we are also researching several consumer staking models that will enable end users to earn XEMX returns for holding and locking their tokens within Xeniumx applications.

Xeniumx staking models are currently an active area of research and development.

XEMX as governance token

Xeniumx Tokens are intended to be used for governance of the Xeniumx Platform. At a later date, it is intended that Xeniumx Token holders will be able to influence the direction of software development and business policies on the Xeniumx Platform.

Token holders will be able to cast votes that are proportional to their stake in the network on important community governance issues

As network governance becomes increasingly important as our token holder numbers increase, we anticipate that we will collaborate with the community on rolling out this XEMX use case as the network continues to mature.





Roadmap & milestones

- 01) **January 2020** - Began initial development
 - 02) **March 2020** - Released initial whitepaper
 - 03) **March 2020** - Launched Alpha on Ethereum testnet
 - 04) **April 2020** - Launched Beta on Ethereum mainnet
 - 05) **June 2020** - Launch of Marketplace Creator 1.0 and our first mobile apps Supported first partner app launch
 - 06) **July 2020** - Launch of Xeniumx Rewards payments
 - 07) **August 2020** - Launch of shopXeniumx and new mobile apps with Meta Transactions
 - 08) **October 2020** - Up-gradation of meta-transactions infrastructure modules like gift card and streaming marketplace apps
 - 09) **November 2020** - Xeniumx Commissions decentralized e-commerce store platform off-chain payments
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- (A) **Q2 2020** - Launch Mainnet 1.0 Launch XEMX as payment token Distribute XEMX tokens
 - (B) **Q4 2020** - Launch additional internal marketplace and e-commerce apps Support partner launches of decentralized e-commerce stores Launch XEMX staking model
 - (C) **Q1 2021** - Launch new developer tools and expands developer adoption
 - (D) **Q2 2021** - Launch XEMX as governance token





Team



Laurie Suarez (President)- As the President of the Company since 2019, Laurie has provided the decision-making process to ensure investors and stakeholders are receiving profitable returns and adequate communications. The ethos of the company has been sustainability and future and his leadership will ensure that all goals are achieved.

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Helen Coleman (VP) - With over 5 years' experience in the Crypto Currency market, Helen brings the experience and knowledge to ensure that XEMX has a successful future.



Amy Church (Corporate Investment Director) - Managing Corporate Investment accounts, Amy has the experience in managing XEMX from a corporate level.

Jason Pedder (Director of Gaming) - With over 8 years' experience in the Crypto space, Jason in conjunction with the team of Developers, will ensure a variety of platforms to enable XEMX to be used by all its holders.





Wendy Watson (Trading Director) - As the companies Arbitrage Director, Wendy's experience in Trading platforms will enable XEMX to be traded profitably by its holders

Andrew Gledhill (Admin Director)-Ensuring that all the company Admins are working efficiently and diligently Andrew provides the guidance and support the vast array of Admins available to support our members.



Mandine Smythe (Administration and Tradex Director)-Maintaining the efficiency and daily operations in conjunction with the Tradex Platform Mandine leaves no stone unturned to ensure members receive the highest level of support and assistance.

Developer community

In addition to our full-time staff, Xeniumx has a very active open-source developer community. Since the project's inception, we've had over 70 contributors to our repository. We anticipate the number of developers and supporters to increase dramatically after our 1.0 launch in Q2 of 2020.

